



Task List # 2

Here's a list of task goals for the week. We encourage you to use a clicker or a "marker word" like "Yes" when teaching tasks. This week we are going to introduce paws nose and mouth!

1. Stand: Pup stands from a non-standing position

Use a treat, from pup in a down or sit position, say "stand" while holding treat nose level but out front where pup has to stand to reach it. As soon as pup stands, "yes!" or <click> and reward. This is different from "come" because we just want a stand, but no walking.

2. Touch: Pup puts paw in your hand

Type 1: With a treat while pup is sitting, gently lift paw and say "touch", then "yes!" or <click> and reward. This is a repetition exercise. Do this motion about 5-10 times then start waiting for pup to lift his paw. Remember to say the command only once and wait for an effort of paw movement.

Type 2: Put some yummy treats in a closed fist and play "keep away the hand" with pup moving it anytime pup tries to use his mouth. Pups will instinctively try to "pin down" hand with paw and as soon as pup touches hand with paw, click and reward! Once pup gets the idea start adding the work "touch" to the game.

3. Push: Pup touches your hand with his nose

Holding a treat in a closed fist, hold it in front of pup, say "push" and as soon as pup touches your hand with his nose (investigating or sniffing), "yes!" or <click> and reward. This one is super fun for pup. Do it with a treat about 10 times and then start moving your hand in different positions. Over his head, behind him, on the floor, and against a wall. This will set him up for touching buttons or doors, or targeting specific items later on.

4. Get it: Pup retrieves an item on the ground

When playing or interacting, use the command "Get It" anytime you send pup for a toy or drop something. This will set pup up for item retrieval, leash pickup, medicine retrieval, etc. It is easiest to teach this with toys first since they will easily chase these items. As soon as pup picks up the item/toy and looks at you with it still in his mouth, "yes!" or <click> and reward.

5. Give: Puppy releases whatever is in his mouth

Whether it's playtime or puppy finds something you don't want him to have, follow the "Embrace it, Don't Chase it!" rule of thumb. We never want to scold or chase pup for carrying anything. During carrying, stealing, and chewing phases it's important to have treats on hand so you can trade for that item. When pup has something in mouth, show him a treat, hold out your hand and say "give".

*Remember, when you give a command, wait 3-5 seconds before repeating it.